

# HMD-Free Setup and Best Practices



**Availability:** Software version 3.2.2

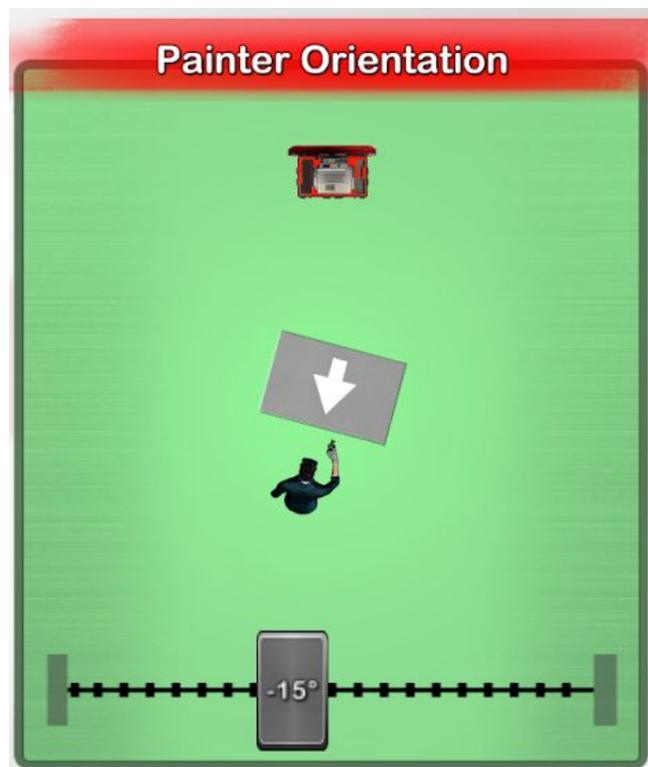
SimSpray's new HMD-Free mode is an admin-enabled mode that allows users to train with SimSpray without the use of a VR head-mounted display (HMD).

1. Admins can disable the headset in the **Tracking Options** section of the **Admin Portal**. (See bottom right option "Disable Headset")



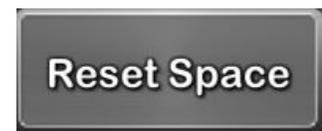
2. While in the **Admin Portal**, adjust the **Painter Orientation**. The painter should face the preferred display (SimSpray's default display, pictured, or a preferred external display).

**Painter Orientation** rotates the painter and part, relative to the SimSpray case and cameras.



3. **Apply** the settings. This establishes the default orientation for users and parts in the training environment.

4. If entering the training environment for the first time or with a new setup, perform the **Reset Space** process to reposition the part in front of the preferred display. (Reset Space can be found under the SimSpray menu. Position the part close to the preferred monitor for optimal results.)



5. Trainees can rotate the part while painting to access hard-to-reach areas like cut-outs or corners. Some parts may be more difficult than others to paint without an HMD.

## Tips and Best-Practices:

- Connect an external display (e.g. TV, projector, or large monitor) to improve the viewing experience.
- Adjust Painter Orientation so the trainee faces the preferred display.
- Keep the SimSpray's mounted base stations in front of the trainee for optimal motion-tracking.
- Adjust the preferred display height and project part height to best match the trainee's perspective. A significant mismatch between the part height and preferred display height can negatively impact the trainee's perception of the applicator angle.

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## *Example Setup Using SimSpray Go:*

